

AGENT DATA PROTOCOL: UNIFYING DATASETS FOR DIVERSE, EFFECTIVE FINE-TUNING OF LLM AGENTS

Yueqi Song¹, Ketan Ramaneti¹, Zaid Sheikh¹, Ziru Chen², Boyu Gou², Tianbao Xie³,
Yiheng Xu³, Danyang Zhang³, Apurva Gandhi¹, Fan Yang⁵, Joseph Liu¹, Tianyue Ou¹,
Zhihao Yuan¹, Frank Xu¹, Shuyan Zhou⁴, Xingyao Wang⁶, Xiang Yue¹, Tao Yu³,
Huan Sun², Yu Su², Graham Neubig^{1,6}

¹Carnegie Mellon University, ²The Ohio State University, ³University of Hong Kong,

⁴Duke University, ⁵Fujitsu Research, ⁶All Hands AI

{yueqis, gneubig}@cs.cmu.edu

 <https://agentdataprotocol.com>

ABSTRACT

Public research results on large-scale supervised finetuning of AI agents remain relatively rare, since the collection of agent training data presents unique challenges. In this work, we argue that the bottleneck is not a lack of underlying data sources, but that a large variety of data is fragmented across heterogeneous formats, tools, and interfaces. To this end, we introduce the agent data protocol (ADP), a light-weight representation language that serves as an “interlingua” between agent datasets in diverse formats and unified agent training pipelines downstream. The design of ADP is expressive enough to capture a large variety of tasks, including API/tool use, browsing, coding, software engineering, and general agentic workflows, while remaining simple to parse and train on without engineering at a per-dataset level. In experiments, we unified a broad collection of 13 existing agent training datasets into ADP format, and converted the standardized ADP data into training-ready formats for multiple agent frameworks. We performed SFT on these data, and demonstrated an average performance gain of $\sim 20\%$ over corresponding base models, and delivers state-of-the-art or near-SOTA performance on standard coding, browsing, tool use, and research benchmarks, without domain-specific tuning. All code and data are released publicly, in the hope that ADP could help lower the barrier to standardized, scalable, and reproducible agent training.

1 INTRODUCTION

Pre-training large language models (LLMs) benefits from abundant, readily available Internet-scale data. In contrast, post-training presents a much harder challenge: high-quality task-specific data must be carefully curated. While creative strategies have emerged for collecting data in relatively simple settings, such as single-turn user interactions like code generation (Nijkamp et al., 2023), question answering (Rajpurkar et al., 2016), and sentiment analysis (Maas et al., 2011), many real-world tasks are far more complex.

A particularly difficult case is agent applications, where models must take sequential actions and interact with the world iteratively. Building datasets for such scenarios requires recording and structuring trajectories of agent behavior, much more challenging than collecting static input-output pairs.

Despite these difficulties, a growing body of work has explored different approaches for creating agent datasets. These efforts vary in methodology, from manual curation (Rawles et al., 2023; Xu et al., 2024a), to synthetic data generation (Ou et al., 2024; Zheng et al., 2024a), to recorded agent rollouts (Pan et al., 2025; Yang et al., 2025b). The resulting datasets span a wide range of tasks, including web navigation (Deng et al., 2023; Lù et al., 2024), software development (Yang et al., 2025b; Pan et al., 2025), visual interface control (Rawles et al., 2023; Kapoor et al., 2024), and general tool use (Zeng et al., 2023; Liu et al., 2024a) (an overview of these datasets in § 2.1).

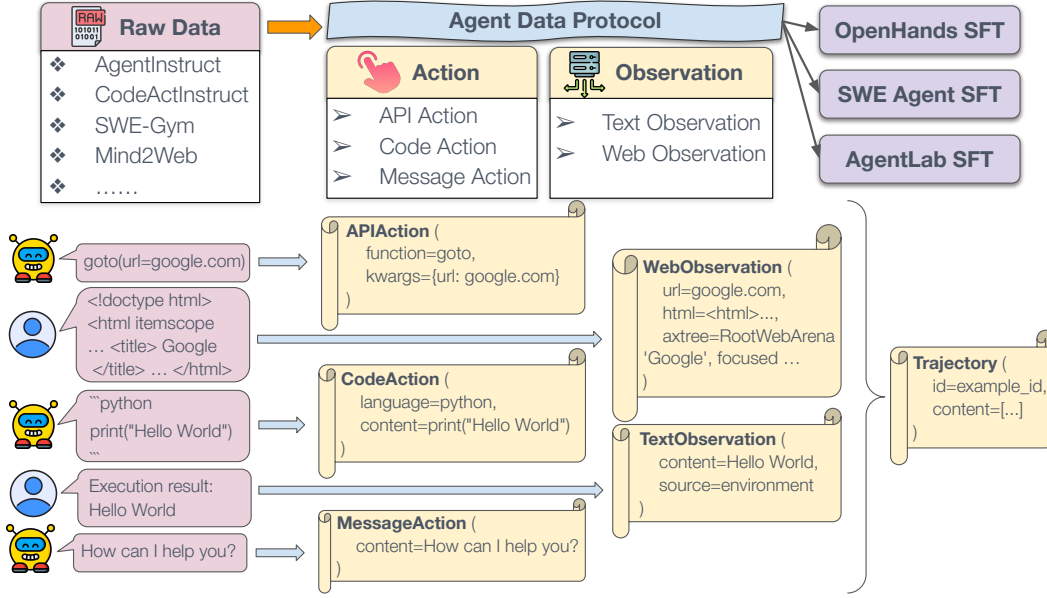


Figure 1: Overview of the Agent Data Protocol (ADP). Raw data from diverse sources such as AgentInstruct, CodeActInstruct, SWE-Gym, and Mind2Web are converted into a standardized ADP format. ADP unifies data into Trajectory objects, which include two core components: Actions (API action, code action, message action) and Observations (text observation, web observation). This standardized representation enables seamless integration with various agent SFT pipelines. Example transformations demonstrate how heterogeneous raw data is normalized for training agentic models.

However, despite the availability of such data, large-scale supervised fine-tuning (SFT) of agents remains rare in academic research. A few notable projects, such as Zeng et al. (2023) and Mitra et al. (2024), have demonstrated their potential, but remain exceptions rather than the norm. Why has this not become standard practice? We argue that *the issue is not a lack of data, but rather a lack of standardization*. Existing datasets are fragmented, with inconsistent formats and representations, making it difficult to combine, share, and leverage them effectively, thus they remain underutilized.

To address this gap, we introduce the Agent Data Protocol (ADP), a standardized expressive representation language for agent data. By converting heterogeneous datasets into ADP, it makes it simple to generate large-scale and diverse data for a variety of downstream training pipelines (Figure 1). Technically, ADP is implemented as Pydantic¹ schemas that express actions and observations corresponding to common agent use cases such as communicating, browsing, coding, and miscellaneous tool calling, coupled with strict automated validation to maintain high data quality.

As a first step to demonstrate the practical utility of ADP, we implement converters from 13 pre-existing datasets into ADP, and converters from ADP to 3 different agent architectures, demonstrating its generality. Based on this, we create and release the largest publicly available dataset for agent training, consisting of 1.3M training trajectories, dubbed the ADP Dataset V1.

Our experiments show training agents using ADP leads to significant performance improvements across diverse domains, including coding (SWE-Bench Verified), web browsing (WebArena), research (GAIA), and agentic tool use (AgentBench), as shown in § 6. Notably, these results improve by an average of 20% over base models, and are competitive with or superior to other state-of-the-art results from similarly-sized models. We also identify significant benefits from cross-task transfer, with training on the ADP data improving significantly over training on individual datasets. Beyond performance, ADP enables systematic cross-dataset analysis, revealing trends and areas for improvement in publicly available data.

Finally, we release all code and datasets in open source to foster community adoption and encourage contributions of new datasets. We believe ADP will unlock a new wave of progress in agentic model

¹<https://pydantic.dev/>

fine-tuning by providing the standardization needed to make large-scale supervised agent training practical and scalable.

2 RELATED WORK

The development of effective LLM-based agents critically depends on high-quality training data that captures the complexity of multi-step reasoning, tool usage, and environmental interaction (Yao et al., 2022b; Schick et al., 2023; Deng et al., 2023; Masterman et al., 2024). This section reviews existing methods for agent data collection and the challenges that motivate our agent data protocol.

2.1 AGENT DATA COLLECTION METHODS

Existing approaches span manual creation (human experts creating step-by-step demonstrations of desired agent behaviors) (Nakano et al., 2021; Yao et al., 2022a), synthetic generation (leverages existing LLMs to create agent trajectories through prompting or structured generation) (Luo et al., 2023; Xu et al., 2024b), and recorded agent rollouts (captures trajectories from existing agent systems during task execution) (Wang et al., 2024a; Pan et al., 2025), etc, resulting in abundant agent training data, a representative set of which listed in Table 1.

Table 1: Overview of Existing Agent Training Datasets. **C=Coding**, **S=Software Engineering**, **T=API/Tool Use**, **W=Web Browsing**.

Dataset	Variety	Count	Source	Note
AgentInstruct (Zeng et al., 2023)	C T W	1.9K	synthetic	Mixture of Browsing, Database, OS, etc.
Code-Feedback (Zheng et al., 2024a)	C	66.4K	manual	Code generation with runtime feedback loops
CodeActInstruct (Wang et al., 2024b)	C	7.1K	synthetic	Code generation and tool use with execution
Go-Browse (Gandhi & Neubig, 2025)	W	9.5K	rollout	Structured exploration web rollouts
Mind2Web (Deng et al., 2023)	W	1.0K	manual	Human web demos on real websites
Nebius SWE Trajectories (Golubev et al., 2024)	S	13.4K	rollout	SWE-agent trajectories from Nebius relying solely on open-weight models
NNetNav-live (Murty et al., 2024)	W	5.0K	rollout	Retroactively labeled live web exploration
NNetNav-wa (Murty et al., 2024)	W	4.2K	rollout	Retroactively labeled WebArena exploration
openhands-feedback (All Hands AI, 2024)	C T W	0.2K	rollout	Recorded OpenHands agent trajectories with human feedback
Orca AgentInstruct (Mitra et al., 2024)	T	1046.1K	synthetic	Large-scale synthetic tool-use instructions data
SWE-Gym (Pan et al., 2025)	S	0.5K	rollout	Agent trajectories solving real GitHub repo tasks
SWE-smith (Yang et al., 2025b)	S	5.0K	manual	Trajectories of agents on synthesized bug-fix tasks
Synatra (Ou et al., 2024)	W	99.9K	rollout	Synthetically created web demos of tutorials

We also group each dataset into a coarse task category.

- **Coding**: generally includes fundamental programming tasks, such as command line code generation, algorithm implementation, code completion, code translation, and code repair, etc.
- **Software Engineering**: often consists of repository-level software engineering tasks, such as bug fixing, feature implementation, code refactoring, and dependency management, etc.
- **API/Tool Use**: usually requires agents to use external APIs/tools effectively to solve tasks. Common tools include file manipulation, database queries, and customized APIs, etc.
- **Web Browsing**: commonly encompasses tasks including web navigation, online shopping, and social media interactions, etc, requiring agents to understand GUIs.

2.2 CHALLENGES AND LIMITATIONS

Despite abundant existing agent training datasets, several fundamental challenges prevent effective large-scale utilization of these resources:

- **Complexity of Data Curation**: Creation of high-quality agent training data requires significant resources and expertise (Paullada et al., 2021; Bhardwaj et al., 2024; Zha et al., 2025). Manual curation is expensive and requires domain knowledge; synthetic generation faces challenges in verifying data quality; recorded agent rollouts are fundamentally constrained by the capabilities of existing baseline agents, limiting the diversity and complexity of trajectories. Each approach requires significant time and investment. While recent efforts have scaled trajectory collection

(Song et al., 2024; Mitra et al., 2024), the fundamental challenge of balancing quality, diversity, and scale across different curation approaches remains.

- **Heterogeneity of Dataset format:** Existing agent training datasets each employ its own representation format, action spaces, and observation structures (Ning et al., 2025; Luo et al., 2025). For example, some web datasets use HTML while some use accessibility tree structures (de Chezelles et al., 2025). Existing efforts have noted and begun addressing data standardization (Zhang et al., 2024; Chen et al., 2024; Mohammadi et al., 2025; Xi et al., 2025; Zhang et al., 2025), but they mostly focused on proposing task-specific or agent-specific unification rather than community-wide standardization of data representation, limiting plug-and-play with other datasets or agents, where significant engineering effort is still required to utilize multiple datasets together, hindering integration across different data sources.
- **Difficulty of Analysis and Comparison:** The diverse structures of existing datasets also makes it difficult to perform systematic comparisons or quantitative analysis across different data sources (Putrama & Martinek, 2024), limiting researchers’ ability to understand the relative usefulness, coverage, and quality of different datasets, hindering data-driven selection or improvements.

3 THE AGENT DATA PROTOCOL

To overcome these challenges and limitations, and to make good use of existing data resources, we propose the agent data protocol (ADP). ADP establishes a unified schema that bridges the gap between existing heterogeneous agent training datasets and large-scale supervised agent fine-tuning.

3.1 DESIGN PRINCIPLES

We design ADP around the following core principles:

- **Simplicity:** ADP maintains a simple and intuitive structure. This directly addresses the *complexity of data curation* challenge by providing a straightforward framework that eliminates the need for specialized per-dataset engineering, making large-scale agent data utilization accessible to researchers without extensive adaptation effort.
- **Standardization:** ADP is designed to provide a unified representation that unifies existing agent training datasets of various different formats to a standardized format, addressing the challenge of *heterogeneous dataset formats*.
- **Expressiveness:** ADP is designed to ensure that complex agentic trajectories could be accurately expressed with no loss of critical information. This directly addresses the *difficulty of analysis and comparison* challenge because ADP is expressive enough to cover the broad variety of existing agent datasets across different domains, enabling researchers to put these diverse datasets under the same conditions and context.

By addressing the fundamental challenges in utilization agent data, ADP aims to push the progress in agent training, making large-scale agent SFT more accessible to the broader research community.

3.2 ARCHITECTURE

The ADP schema is implemented as Pydantic schemas, and is simple yet expressive in design. Each ADP standardized agent trajectory is represented as a `Trajectory` object.

Trajectory consists of (1) `id`: trajectory id, (2) `content`: an alternating sequence of actions and observations representing the agent’s interaction with the user/environment, (3) `details`: A flexible metadata dictionary for dataset-specific information (e.g., dataset source URLs).

Actions represent agents’ decisions and behaviors. We categorize actions into three types:

- **API Actions:** Function calls with structured parameters and outputs capturing tool use. Each API action includes: (1) `function`: name of tool call, (2) `kwargs`: a dictionary of function arguments, and (3) `description`: optional reasoning or explanation for the action. For example, with ADP, a web navigation call `goto(url=https://www.google.com)` is represented as `APIAction(function=goto, kwargs=url:https://www.google.com)`.

- **Code Actions:** Code generation and execution across programming languages. Each code action specifies: (1) `language`: the programming language (e.g., python), (2) `content`: the code to execute, and (3) `description`: optional reasoning or explanation for the action. For example, the ADP representation of a python code block `python print("Hello World")` is `CodeAction(language=python, content=print("Hello World"))`.
- **Message Actions:** Natural language communications between agents and users, each containing a `content` field, documenting agents’ explanations, clarifications, and responses. For example, `MessageAction(content=How can I help you?)`.

Observations represent agents’ perceptions from the environment, categorized into two types:

- **Text Observations:** Captures the text information from various sources, including user instructions and environmental feedback. Each text observation includes: (1) `source`: the origin of the observation (“user” or “environment”), and (2) `content`: the observed text. For example, a python execution output `Execution result: Hello World`, will be converted to ADP format `TextObservation(content=Hello World, source=environment)`.
- **Web Observations:** Represent the state and content of webpages. Each observation includes: (1) `html`: raw HTML content, (2) `axtree`: accessibility tree of the webpage, (3) `url`: current page URL, (4) `viewport_size`: browser viewport dimensions, and (5) `image_observation`: optional screenshot data. Web observations enable ADP to support complex browsing scenarios.

The core insight behind ADP is that despite the surface-level diversity in agent datasets, most agentic interactions can be decomposed into a sequence of *actions* taken by the agent and *observations* received from the environment. By standardizing these fundamental components, ADP directly addresses each challenge identified in § 2.2 while preserving the rich semantics of the original data. This unified representation enables researchers to combine datasets that were previously incompatible, facilitating large-scale training across diverse domains.

3.3 CONVERSION PIPELINE

As shown in Figure 1, we implemented a three-stage conversion pipeline with ADP that transforms heterogeneous datasets into training-ready agentic formats.

1. **Raw to Standardized:** This stage unifies original dataset formats into the ADP standardized schema. Each dataset is extracted in its raw format, and then converted to the ADP schema by mapping each dataset-specific actions and observations to the ADP’s standardized action and observation space. For example, a web browsing task with HTML representations is converted to a pairs of `APIAction` and `WebObservation`, while a coding task with execution output is mapped to `CodeAction` and `TextObservation` pairs.
2. **Standardized to SFT:** This stage converts ADP standardized trajectories into supervised fine-tuning (SFT) format suitable for training language models. Different agent frameworks operate with distinct actions spaces, observations formats, etc. For example, OpenHands employs IPython execution with web browsing capabilities, SWE-Agent uses structured bash commands and file operations, while AgentLab focuses on DOM-based web interactions. Rather than training only one generic action model, we recognize that effective agent training requires adaptation to each framework’s specific scaffolding and interactions formats. For each agent harness, the conversion process uses one agent-specific script that translates each type of action and observation into the target agent’s action and observation space based on the agent’s framework. This stage handles context management, specifies system prompts, and formats conversations to create SFT-ready instruction-response pairs, optimized for the particular agent architecture.
3. **Quality Assurance:** This stage ensures data correctness and consistency in alignment with agent format, tool use, and conversation structure through automated validation. Example quality checks include verifying tool call formats, ensuring most² tool calls are paired with an English thought, and checking whether the conversation ends properly, etc.

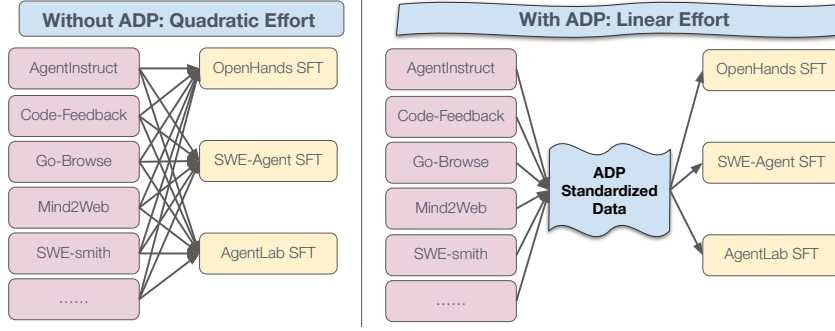


Figure 2: **ADP collapses many-to-many conversions into a hub-and-spoke pipeline.** *Left:* Without ADP, each of D -many datasets needs a custom Raw $\rightarrow$ SFT converter for each of A -many agentic formats (quadratic $O(D \times A)$ effort), causing duplicated code and efforts. *Right:* With ADP, each dataset is converted once (Raw $\rightarrow$ ADP) and each agent only requires one converter (ADP $\rightarrow$ SFT), yielding linear $O(D + A)$ effort. New datasets or agents plug in immediately to the rest of ADP.

3.4 PRACTICAL IMPACT OF ADP ON AGENT TRAINING RESEARCH

The two-direction pipeline (Raw $\rightarrow$ ADP and ADP $\rightarrow$ SFT) cleanly separates responsibilities and eliminates redundant engineering (Figure 2). In practice:

- **Dataset conversion (once per dataset).** Contributors convert each *raw* dataset to the *ADP* schema *exactly once*. From then on, the dataset is a standardized resource usable by any agent harness.
- **Agent-specific conversion (once per agent).** Each agent maintains a single script for ADP $\rightarrow$ SFT; no per-dataset engineering needed. Adding new datasets requires *no* change to agent-side scripts.
- **Without ADP.** Researchers must write a *Raw* $\rightarrow$ SFT converter for *each* dataset-agent pair, duplicating effort across groups and making large-scale data integration brittle and slow.

ADP amortizes conversion cost across the community, accelerates adoption of new datasets, and ensures that a single ADP $\rightarrow$ SFT script instantly unlocks the entire pool of ADP-standardized data to an agent framework. More discussion could be found in § 6.3.

4 CROSS DATASET ANALYSIS

Table 2 shows analysis on 13 ADP standardized datasets, revealing significant diversity in trajectory lengths, action distributions, and reasoning patterns across different task domains.

Trajectory Length. Trajectory rounds vary dramatically across datasets, from 1 to 26.8 turns, with an average of 10.1 turns. SWE datasets consistently exhibit longer trajectories, reflecting the inherent complexity of multi-step repo-level programming tasks.

Action Distribution Patterns. Clear domain-specific preferences emerge from the action distributions after standardization with ADP. Web datasets (Mind2Web, NNetNav, Synatra) heavily favor API actions (80–100%) with minimal code execution, reflecting their focus on interface interaction. Conversely,

coding datasets (Code-Feedback, CodeActInstruct) show high code usage ($\sim 60\%$ code) with no API usage, emphasizing direct programming activities. Software engineering datasets demonstrate

Table 2: Dataset Statistics and Trajectory Analysis.

Dataset	AVG. Rounds	% Actions (A/C/M)	% Func Thought
AgentInstruct	8.2	64/10/26	100.0
Code-Feedback	4.0	0/58/42	82.8
CodeActInstruct	4.0	0/65/35	98.6
Go-Browse	3.9	70/0/30	100.0
Mind2Web	9.7	90/0/10	0.0
Nebius SWE-Agent	16.2	67/27/6	100.0
NNetNav-live	8.2	80/0/20	99.9
NNetNav-wa	10.1	89/0/11	99.9
OpenHands	18.3	11/73/16	91.7
Orca AgentInstruct	1.3	0/15/85	84.0
SWE-Gym	19.7	61/25/14	42.0
SWE-smith	26.8	56/40/4	90.1
Synatra	1.0	100/0/0	99.9
Overall	10.1	53/24/23	83.8

²We set this threshold to be 80%, but it can be changed based on demand.

mixed patterns, with SWE-smith, SWE-Gym, and Nebius SWE-Agent Trajectories relies on API actions such as file writes while also using code actions for code generation and execution.

Function Reasoning Analysis. A striking finding is the high function thought coverage across most datasets, with most achieving ≥ 90 coverage, indicating that these training datasets consistently provide explanations for their actions. This characteristic is particularly valuable for interpretability and training agents with reasoning abilities. Importantly, high reasoning coverage appears across all task varieties, suggesting that function thoughts represent a general characteristic of well-documented datasets rather than domain-specific behavior.

5 EXPERIMENTAL SETUP

5.1 TRAINING SETUP

To evaluate ADP’s effectiveness in training across diverse data sources, we utilize a comprehensive collection of 13 agent training datasets, spanning coding, SWE, API/tool user, and browsing, as documented in Table 1. These datasets represent a broad spectrum of heterogeneity challenges that ADP addresses, including varied data creation methodologies (synthetic generation, manual curation, agent rollouts), different complexity (from simple to complex multi-step workflows), and diverse environments (command-line interfaces, web GUIs, Jupyter Notebooks, API calls).

The selected datasets collectively contain over 1.3M instances, ranging from smaller ones like Mind2Web to larger-scale ones like Orca AgentInstruct. To ensure balanced representation across domains and prevent any single large dataset from dominating the training process, we subsample from larger datasets while using smaller datasets in their entirety. Full details of our data sampling and mixture weights are in Appendix B.

We use Qwen2.5-7B-Instruct (Qwen Team, 2024) and Qwen3-8B (Yang et al., 2025a) as the base models, with 3 agent frameworks for comprehensive evaluation across multiple benchmarks. We fine-tuned all models using the same SFT pipeline from LLaMA-Factory (Zheng et al., 2024b). These experiments focus on each framework’s specialized domain to demonstrate targeted effectiveness. Each agent has unique architectures, tool interfaces, and interaction environments. This diversity allows us to validate that ADP-standardized data can be readily and easily converted to different agent formats, demonstrating the protocol’s utility across various agent implementations.

OpenHands (Wang et al., 2025) is an open platform for building generalist AI agents that operate like software developers: writing code, using command lines, and browsing the web. It provides sandboxed execution environments, tool coordination, and benchmark evaluation.

AgentLab (Drouin et al., 2024; de Chezelles et al., 2025) is an open-source framework for developing, testing, and benchmarking web agents across diverse tasks, emphasizing scalability and reproducibility. It supports a suite of evaluation benchmarks like WebArena and WorkArena.

SWE-Agent (Yang et al., 2024) introduces a custom Agent-Computer Interface (ACI) that enables language model agents to autonomously perform software engineering tasks by navigating codebases, editing and running code, viewing files, and executing tests.

5.2 EVALUATION BENCHMARKS

We evaluated these agents across 4 benchmarks (based on the availability of benchmark evaluation code and specialization of agents) that span different domains. This comprehensive evaluation demonstrates ADP’s expressiveness in preserving critical information across diverse tasks.

SWE-Bench (Jimenez et al., 2024) evaluates agents on real-world software engineering tasks. Given a Github codebase and a bug report, agents must generate patches that satisfy existing unit tests. We used the SWE-Bench Verified subset for evaluation (Chowdhury et al., 2024).

WebArena (Zhou et al., 2024) provides a realistic, self-hosted web environment composed of fully functional websites in domains like e-commerce, forums, and map navigation, requiring agents to interpret high-level natural language commands and perform concrete web interactions.

AgentBench (Liu et al., 2024b) evaluates agents across different environments, such as operating systems, databases, and web browsing. It emphasizes multi-turn reasoning, decision making, and adaptability across domains.

GAIA (Mialon et al., 2023) is a benchmark for general AI assistants featuring human-annotated tasks that combine reasoning, tool use, and multi-step problem solving, often with multimodal input. Tasks vary in difficulty by number of steps and required tools.

6 EXPERIMENTAL RESULTS

Agent	Model	Training Data	Accuracy
<i>SWE-Bench (Verified) (Jimenez et al., 2024; Chowdhury et al., 2024)</i>			
SWE-Agent (Yang et al., 2024)	Qwen-2.5-7B-Coder-Instruct	–	0.4%
	Qwen-2.5-7B-Coder-Instruct	SWE-smith (Yang et al., 2025b)	15.2% (+14.8%)
	Claude 3 Opus (Anthropic Team)	–	15.8%
	Qwen-2.5-7B-Coder-Instruct	ADP Data	20.2% (+19.8%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-7B-Coder-Instruct	–	2.8%
	Qwen-2.5-7B-Coder-Instruct	SWE-Gym (Pan et al., 2025)	10.6% (+7.8%)
	Qwen-2.5-7B-Coder-Instruct	ADP Data	20.4% (+17.6%)
<i>WebArena (Zhou et al., 2024)</i>			
BrowserGym (de Chezelles et al., 2025)	Llama-3.1-8B	–	1.0%
	Qwen-2.5-7B-Instruct	–	8.3%
	Llama-3.1-8B	NNetNav (Murty et al., 2024)	16.3% (+15.3%)
	Qwen-2.5-7B-Instruct	Go-Browse (Gandhi & Neubig, 2025)	21.7% (+13.4%)
AgentLab (Drouin et al., 2024) (de Chezelles et al., 2025)	Qwen-2.5-7B-Coder-Instruct	–	4.5%
	Qwen-2.5-7B-Coder-Instruct	ADP Data	21.0% (+16.5%)
<i>AgentBench OS (Liu et al., 2024b)</i>			
AgentLM (Liu et al., 2024b)	Llama-2-chat-7B	–	8.3%
	Llama-2-chat-7B	AgentInstruct (Zeng et al., 2023)	17.4% (+9.1%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-7B-Coder-Instruct	–	3.5%
	Qwen-2.5-7B-Coder-Instruct	ADP Data	27.1% (+23.6%)
<i>GAIA (Mialon et al., 2023)</i>			
OWL Agent (Hu et al., 2025)	Qwen-2.5-7B-Instruct	–	4.8%
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-7B-Instruct	–	7.3%
	Qwen-2.5-7B-Instruct	ADP Data	9.1% (+1.8%)

Table 3: Comparison of SOTA and our Best 7–8B ADP-trained agents’ results across benchmarks. Shaded rows are our ADP-tuned models.

Agent	Model	Training Data	Accuracy
<i>SWE-Bench (Verified) (Jimenez et al., 2024; Chowdhury et al., 2024)</i>			
SWE-Agent (Yang et al., 2024)	Qwen-2.5-14B-Coder-Instruct	–	2.0%
	Claude 3.5 Sonnet(Anthropic Team)	–	33.6%
	Qwen-2.5-14B-Coder-Instruct	ADP Data	34.4% (+32.4%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-14B-Coder-Instruct	–	5.8%
	Qwen-2.5-14B-Coder-Instruct	SWE-Gym (Pan et al., 2025)	16.4% (+10.6%)
	Qwen-2.5-14B-Coder-Instruct	ADP Data	30.6% (+24.8%)
<i>WebArena (Zhou et al., 2024)</i>			
AgentLab (Drouin et al., 2024) (de Chezelles et al., 2025)	Qwen-2.5-14B-Coder-Instruct	–	5.5%
	Qwen-2.5-14B-Coder-Instruct	ADP Data	22.2% (+16.7%)
<i>AgentBench OS (Liu et al., 2024b)</i>			
AgentLM (Liu et al., 2024b)	Llama-2-chat-13B	–	9.0%
	Llama-2-chat-13B	AgentInstruct (Zeng et al., 2023)	18.1% (+9.1%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-14B-Coder-Instruct	–	2.8%
	Qwen-2.5-14B-Coder-Instruct	ADP Data	20.8% (+18.0%)

Table 4: Comparison of SOTA and our Best 13–14B ADP-trained agents’ results across benchmarks. Shaded rows are our ADP-tuned models.

Agent	Model	Training Data	Accuracy
<i>SWE-Bench (Verified) (Jimenez et al., 2024; Chowdhury et al., 2024)</i>			
SWE-Agent (Yang et al., 2024)	Qwen-2.5-32B-Coder-Instruct	–	2.2%
	Qwen-2.5-32B-Coder-Instruct	SWE-smith (Yang et al., 2025b)	40.2% (+33.7%)
	Qwen-2.5-32B-Coder-Instruct	ADP Data	40.3% (+38.1%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-32B-Coder-Instruct	–	10.6%
	Qwen-2.5-32B-Coder-Instruct	SWE-Gym (Pan et al., 2025)	20.6% (+10.0%)
	Qwen-2.5-32B-Coder-Instruct	ADP Data	36.8% (+26.2%)
<i>WebArena (Zhou et al., 2024)</i>			
AgentLab (Drouin et al., 2024) (de Chezelles et al., 2025)	Qwen-2.5-32B-Coder-Instruct	–	10.9%
	Qwen-2.5-32B-Coder-Instruct	ADP Data	22.9% (+12.0%)
<i>AgentBench OS (Liu et al., 2024b)</i>			
AgentLM (Liu et al., 2024b)	Llama-2-chat-70B	–	9.0%
	Llama-2-chat-70B	AgentInstruct (Zeng et al., 2023)	21.5% (+12.5%)
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-32B-Coder-Instruct	–	27.8%
	Qwen-2.5-32B-Coder-Instruct	ADP Data	34.7% (+6.9%)

Table 5: Comparison of SOTA and our Best 32B ADP-trained agents’ results across benchmarks. Shaded rows are our ADP-tuned models.

6.1 ADP DATA RESULTS IN HIGHLY EFFECTIVE AGENTS ACROSS DIVERSE TASKS

ADP fine-tuning consistently improves performance across models, benchmarks, and agent harnesses. As shown in Table 3, Table 4, and Table 5, training on standardized ADP data yields substantial gains across 7B, 14B, and 32B models on several popular evaluation benchmarks. On *SWE-Bench (Verified)*, ADP training delivers remarkable improvements: Qwen-2.5-7B-Coder-Instruct improves from 0.4% to 20.2% (+19.8%) with SWE-Agent and from 2.8% to 20.4% (+17.6%) with OpenHands. At 14B scale, Qwen-2.5-14B-Coder-Instruct achieves 34.4% (+32.4%) with SWE-Agent and 30.6% (+24.8%) with OpenHands. The 32B model reaches 40.3% (+38.1%) with SWE-Agent and 36.8% (+26.2%) with OpenHands, matching or exceeding Claude 3.5 Sonnet with SWE-Agent’s 33.6% performance. On *WebArena*, ADP training shows consistent gains across model sizes: 7B achieves 21.0% (+16.5%), 14B reaches 22.2% (+16.7%), and 32B attains 22.9% (+12.0%). On *AgentBench OS*, the improvements are substantial: the 7B model improves from 3.5% to 27.1% (+23.6%), the 14B model improves from 2.8% to 20.8% (+18.0%), and 32B models from 27.8% to 34.7% (+6.9%). Finally, on *GAIA*, the 7B model improves from 7.3% to 9.1% (+1.8%).

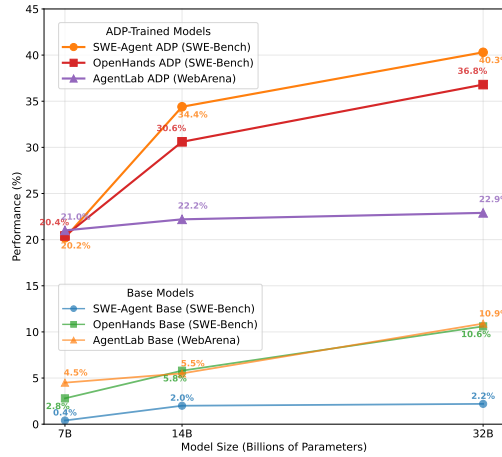


Figure 3: Performance Scaling Across Agents and Benchmarks (Base vs ADP Trained)

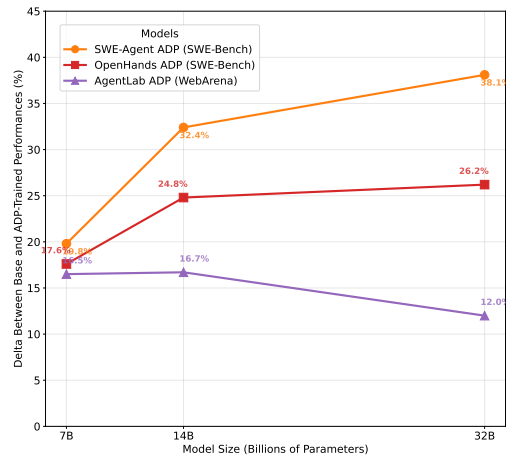


Figure 4: Performance Gains Across Agents and Benchmarks.

These gains, spanning both coding and browsing settings, show that a unified, cross-domain ADP training corpus can deliver SOTA or near-SOTA performance without domain-specific tuning and is effective across models, action spaces, and agent harnesses. Figure 3 and Figure 4 show clear monotonic gains with model size and consistent boosts from ADP training across agents and tasks, with ADP-trained models outperforming their base counterparts at every scale.

6.2 DIVERSE DATA RESULTS IN CROSS-TASK TRANSFER

Agent	Model	Training Data	Accuracy
<i>SWE-Bench (Verified) (Jimenez et al., 2024; Chowdhury et al., 2024)</i>			
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-7B-Instruct	SWE-smith Only	1.0%
	Qwen-2.5-7B-Instruct	ADP Data	10.4%
	Qwen-3-8B	CodeActInstruct + Code-Feedback	0.2%
	Qwen-3-8B	SWE-smith Only	11.0%
	Qwen-3-8B	ADP Data	16.6%
<i>WebArena (Zhou et al., 2024)</i>			
AgentLab (Drouin et al., 2024) (de Chezelles et al., 2025)	Qwen-2.5-7B-Instruct	Go-Browse Only	16.0%
	Qwen-2.5-7B-Instruct	ADP Data	20.1%
<i>AgentBench OS (Liu et al., 2024b)</i>			
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-3-8B	AgentInstruct Only	21.5%
	Qwen-3-8B	ADP Data	25.7%
<i>GAIA (Mialon et al., 2023)</i>			
OpenHands CodeActAgent (Wang et al., 2025)	Qwen-2.5-7B-Instruct	AgentInstruct Only	0.6%
	Qwen-2.5-7B-Instruct	ADP Data	9.1%

Table 6: Cross-task transfer with diverse vs. task-specific data. For each benchmark, we compare the same harness+model under task-specific “only” tuning and training on ADP corpus.

We study whether *data diversity* helps agents generalize across tasks. Holding the agent setup and evaluation fixed, we compare training with different data mixtures: (i) *Base* (no tuning), (ii) *Task-specific only* fine-tuning (e.g., *SWE-smith Only*, etc.), and (iii) *ADP Data* (as detailed in § 5), a mixed, cross-domain corpus. As shown in Table 6, **ADP consistently outperforms task-specific tuning on the target task and, critically, avoids the negative transfer that single-domain tuning often induces on other tasks** (Mueller et al., 2024; Kotha et al., 2024; Li et al., 2024).

Concretely, on *SWE-Bench*, training Qwen-2.5-7B-Instruct with ADP data achieves 10.4%, versus 1.0% with *SWE-smith Only*; for Qwen-3-8B, ADP reaches **16.6%** versus 0.2% with *CodeActInstruct + Code-Feedback* and 11.0% with *SWE-smith Only*. On *WebArena*, ADP trained Qwen-2.5-7B-Instruct attains **20.1%** compared to 16.0% with *Go-Browse Only*. On *AgentBench OS*, ADP lifts Qwen-3-8B to **25.7%** versus 21.5% with *AgentInstruct Only*. Finally, on *GAIA*, *AgentInstruct Only* results in 0.6% accuracy, while ADP improves it to **9.1%**. Overall, mixed ADP training yields better in-domain accuracy and stronger cross-task generalization than single-domain tuning.

6.3 ADP EASES ADAPTATION TO NEW AGENT HARNESSES

Table 7 demonstrates the lines of code (LOC)³ the authors and community contributors used to convert 13 datasets from distinct sources to the ADP schema. A single *Raw*→*ADP* converter per dataset performs the same normalization work (schema mapping, tool/action alignment, conversation formatting) that a traditional *Raw*→*SFT* converter would do for a specific agent harness. Therefore, LOC statistics in Table 7 are a reasonable proxy for the per-agent harness effort *without* ADP.

Without ADP. Using this proxy, the cost of converting D -many datasets to A -many harnesses *without* ADP is $\text{Cost}_{\text{no-ADP}}(A, D) \approx A \cdot \sum_{i=0}^D \text{LOC}_{i, \text{Raw} \rightarrow \text{ADP}}$. Thus the total conversion cost across the community is **quadratic** ($O(D \times A)$ effort), as depicted in Figure 2. In our

Table 7: LOC for converting datasets to ADP.

Dataset	Total LOC
AgentInstruct	~1500
Code-Feedback	134
CodeActInstruct	269
Go-Browse	335
Mind2Web	476
Nebius SWE-Agent Trajectories	260
NNetNav (live+wa)	290
openhands-feedback	879
Orca AgentInstruct	155
SWE-Gym	221
SWE-smith	228
Synatra	145
Total	4892

³All LOC exclude prompt text (e.g., system prompts); only converter code is counted.

data, $\sum_{i=0}^D \text{LOC}_{i, \text{Raw} \rightarrow \text{ADP}} = 4892 \text{ LOC}$ across 13 datasets, so for $A = 100$ harnesses the total cost is $\text{Cost}_{\text{no-ADP}} \approx 100 \times 4892 = \mathbf{489,200 \text{ LOC}}$.

Table 8: LOC for ADP→SFT converters.

Agent Harness	Total LOC
OpenHands CodeActAgent	~150
SWE-Agent	~50
AgentLab	~30
Average	~77

With ADP. The total cost becomes $\text{Cost}_{\text{ADP}}(A, D) \approx \sum_{i=0}^D \text{LOC}_{i, \text{Raw} \rightarrow \text{ADP}} + \sum_{j=0}^A \text{LOC}_{\text{ADP} \rightarrow \text{SFT}, j}$ with ADP. Thus, as shown in Figure 2, the total conversion cost across the community now becomes **linear** with ADP ($O(D + A)$ effort). Table 8 demonstrates that converting ADP standardized data to agent harness format takes an average of 77 LOC. For $A = 100$, $\text{Cost}_{\text{ADP}}(A, D) \approx 4892 + 77 \times 100 = \mathbf{12,592}$ across the 13 datasets we used, greatly less than the no-ADP

setting. Additionally, adding a new harness only require writing one script converting ADP standardized data to SFT, greatly easing adaptation to new agent harnesses. Hence, **ADP substantially reduces the community’s collective effort required to develop scalable, reproducible agents.**

7 CONCLUSION AND FUTURE WORK

ADP provides a practical, lightweight “interlingua” that unifies heterogeneous agent datasets into a single schema consumable by many agent harnesses, turning today’s fragmented data landscape into a scalable training pipeline. Looking ahead, we see three immediate directions. **(i) Multi-modality:** extending ADP beyond text to images, screen recordings, and other modalities to capture richer agent–environment interactions. **(ii) Standardized evaluation artifacts:** applying the same standardized “protocol” idea to evaluation and environment settings so that datasets, agents, and evaluations compose cleanly. **(iii) Community growth and data quality:** continuing open-source releases, stronger automated validation or even automated dataset conversion, to sustain scale while preserving quality. We believe that, by lowering integration costs and enabling systematic and scalable training and analysis across sources, ADP can catalyze the next wave of agent-training research and practice.

REPRODUCIBILITY STATEMENT.

We provide clear pointers to enable independent reproduction of all results. We describe the ADP schema and conversion pipeline (§ 3), allowing others to regenerate the training corpus from raw sources. We list the datasets and their characteristics in § 2.1. The exact training and evaluation setup—including base models, agent harnesses, our SFT pipeline, the evaluation benchmarks and protocol—is specified in § 5. Finally, we will release all code and data open source, including the ADP schemas, converters, and scripts referenced above.

REFERENCES

- All Hands AI. Openhands feedback dataset. <https://huggingface.co/datasets/all-hands/openhands-feedback>, 2024.
- Anthropic Team. The claude 3 model family: Opus, sonnet, haiku. URL <https://api.semanticscholar.org/CorpusID:268232499>.
- Eshta Bhardwaj, Harshit Gujral, Siyi Wu, Ciara Zogheib, Tegan Maharaj, and Christoph Becker. Machine learning data practices through a data curation lens: An evaluation framework. FAccT ’24, pp. 1055–1067, New York, NY, USA, 2024. Association for Computing Machinery. ISBN 9798400704505. doi: 10.1145/3630106.3658955. URL <https://doi.org/10.1145/3630106.3658955>.
- Zehui Chen, Kuikun Liu, Qiuchen Wang, Wenwei Zhang, Jiangning Liu, Dahua Lin, Kai Chen, and Feng Zhao. Agent-FLAN: Designing data and methods of effective agent tuning for large language models. In Lun-Wei Ku, Andre Martins, and Vivek Srikumar (eds.), *Findings of the Association for Computational Linguistics: ACL 2024*, pp. 9354–9366, Bangkok, Thailand, August 2024. Association for Computational Linguistics. doi: 10.18653/v1/2024.findings-acl.557. URL <https://aclanthology.org/2024.findings-acl.557/>.

- Neil Chowdhury, James Aung, Chan Jun Shern, Oliver Jaffe, Dane Sherburn, Giulio Starace, Evan Mays, Rachel Dias, Marwan Aljubei, Mia Glaese, et al. Introducing swe-bench verified. <https://openai.com/index/introducing-swe-bench-verified>, 2024.
- Thibault Le Sellier de Chezelles, Maxime Gasse, Alexandre Lacoste, Massimo Caccia, Alexandre Drouin, Léo Boisvert, Megh Thakkar, Tom Marty, Rim Assouel, Sahar Omid Shayegan, Lawrence Keunho Jang, Xing Han Lù, Ori Yoran, Dehan Kong, Frank F. Xu, Siva Reddy, Graham Neubig, Quentin Cappart, Russ Salakhutdinov, and Nicolas Chapados. The browsergym ecosystem for web agent research. *Transactions on Machine Learning Research*, 2025. ISSN 2835-8856. URL <https://openreview.net/forum?id=5298fKGmv3>. Expert Certification.
- Xiang Deng, Yu Gu, Boyuan Zheng, Shijie Chen, Sam Stevens, Boshi Wang, Huan Sun, and Yu Su. Mind2web: Towards a generalist agent for the web. *Advances in Neural Information Processing Systems*, 36:28091–28114, 2023.
- Alexandre Drouin, Maxime Gasse, Massimo Caccia, Issam H. Laradji, Manuel Del Verme, Tom Marty, David Vazquez, Nicolas Chapados, and Alexandre Lacoste. WorkArena: How capable are web agents at solving common knowledge work tasks? In Ruslan Salakhutdinov, Zico Kolter, Katherine Heller, Adrian Weller, Nuria Oliver, Jonathan Scarlett, and Felix Berkenkamp (eds.), *Proceedings of the 41st International Conference on Machine Learning*, volume 235 of *Proceedings of Machine Learning Research*, pp. 11642–11662. PMLR, 21–27 Jul 2024. URL <https://proceedings.mlr.press/v235/drouin24a.html>.
- Apurva Gandhi and Graham Neubig. Go-browse: Training web agents with structured exploration. *arXiv preprint arXiv:2506.03533*, 2025.
- Alexander Golubev, Sergey Polezhaev, Karina Zainullina, Maria Trofimova, Ibragim Badertdinov, Yury Anapolskiy, Daria Litvintseva, Simon Karasik, Filipp Fisin, Sergey Skvortsov, Maxim Nekrashevich, Anton Shevtsov, Sergey Abramov, and Boris Yangel. Leveraging training and search for better software engineering agents. *Nebius blog*, 2024. <https://nebius.com/blog/posts/training-and-search-for-software-engineering-agents>.
- Mengkang Hu, Yuhang Zhou, Wendong Fan, Yuzhou Nie, Bowei Xia, Tao Sun, Ziyu Ye, Zhaoxuan Jin, Yingru Li, Qiguang Chen, Zeyu Zhang, Yifeng Wang, Qianshuo Ye, Bernard Ghanem, Ping Luo, and Guohao Li. Owl: Optimized workforce learning for general multi-agent assistance in real-world task automation, 2025. URL <https://arxiv.org/abs/2505.23885>.
- Carlos E Jimenez, John Yang, Alexander Wettig, Shunyu Yao, Kexin Pei, Ofir Press, and Karthik R Narasimhan. SWE-bench: Can language models resolve real-world github issues? In *The Twelfth International Conference on Learning Representations*, 2024. URL <https://openreview.net/forum?id=VTF8yNQm66>.
- Raghav Kapoor, Yash Parag Butala, Melisa Russak, Jing Yu Koh, Kiran Kamble, Waseem AlShikh, and Ruslan Salakhutdinov. Omniact: A dataset and benchmark for enabling multimodal generalist autonomous agents for desktop and web. In *European Conference on Computer Vision*, pp. 161–178. Springer, 2024.
- Suhas Kotha, Jacob Mitchell Springer, and Aditi Raghunathan. Understanding catastrophic forgetting in language models via implicit inference. In *The Twelfth International Conference on Learning Representations*, 2024. URL <https://openreview.net/forum?id=VrHiF2hsmr>.
- Hongyu Li, Liang Ding, Meng Fang, and Dacheng Tao. Revisiting catastrophic forgetting in large language model tuning. In Yaser Al-Onaizan, Mohit Bansal, and Yun-Nung Chen (eds.), *Findings of the Association for Computational Linguistics: EMNLP 2024*, pp. 4297–4308, Miami, Florida, USA, November 2024. Association for Computational Linguistics. doi: 10.18653/v1/2024.findings-emnlp.249. URL <https://aclanthology.org/2024.findings-emnlp.249/>.
- Shilong Liu, Hao Cheng, Haotian Liu, Hao Zhang, Feng Li, Tianhe Ren, Xueyan Zou, Jianwei Yang, Hang Su, Jun Zhu, et al. Llava-plus: Learning to use tools for creating multimodal agents. In *European conference on computer vision*, pp. 126–142. Springer, 2024a.

- Xiao Liu, Hao Yu, Hanchen Zhang, Yifan Xu, Xuanyu Lei, Hanyu Lai, Yu Gu, Hangliang Ding, Kaiwen Men, Kejuan Yang, Shudan Zhang, Xiang Deng, Aohan Zeng, Zhengxiao Du, Chenhui Zhang, Sheng Shen, Tianjun Zhang, Yu Su, Huan Sun, Minlie Huang, Yuxiao Dong, and Jie Tang. Agentbench: Evaluating LLMs as agents. In *The Twelfth International Conference on Learning Representations*, 2024b. URL <https://openreview.net/forum?id=zAdUB0aCTQ>.
- Xing Han Lù, Zdeněk Kasner, and Siva Reddy. Weblinx: Real-world website navigation with multi-turn dialogue. *arXiv preprint arXiv:2402.05930*, 2024.
- Junyu Luo, Weizhi Zhang, Ye Yuan, Yusheng Zhao, Junwei Yang, Yiyang Gu, Bohan Wu, Binqi Chen, Ziyue Qiao, Qingqing Long, et al. Large language model agent: A survey on methodology, applications and challenges. *arXiv preprint arXiv:2503.21460*, 2025.
- Ziyang Luo, Can Xu, Pu Zhao, Qingfeng Sun, Xiubo Geng, Wenxiang Hu, Chongyang Tao, Jing Ma, Qingwei Lin, and Daxin Jiang. Wizardcoder: Empowering code large language models with evol-instruct. *arXiv preprint arXiv:2306.08568*, 2023.
- Andrew L. Maas, Raymond E. Daly, Peter T. Pham, Dan Huang, Andrew Y. Ng, and Christopher Potts. Learning word vectors for sentiment analysis. In *Proceedings of the 49th Annual Meeting of the Association for Computational Linguistics: Human Language Technologies*, pp. 142–150, Portland, Oregon, USA, June 2011. Association for Computational Linguistics. URL <http://www.aclweb.org/anthology/P11-1015>.
- Tula Masterman, Sandi Besen, Mason Sawtell, and Alex Chao. The landscape of emerging ai agent architectures for reasoning, planning, and tool calling: A survey. *arXiv preprint arXiv:2404.11584*, 2024.
- Grégoire Mialon, Clémentine Fourier, Thomas Wolf, Yann LeCun, and Thomas Scialom. Gaia: a benchmark for general ai assistants. In *The Twelfth International Conference on Learning Representations*, 2023.
- Arindam Mitra, Luciano Del Corro, Guoqing Zheng, Shweti Mahajan, Dany Rouhana, Andres Cordas, Yadong Lu, Wei-ge Chen, Olga Vrousos, Corby Rosset, et al. Agentinstruct: Toward generative teaching with agentic flows. *arXiv preprint arXiv:2407.03502*, 2024.
- Mahmoud Mohammadi, Yipeng Li, Jane Lo, and Wendy Yip. Evaluation and benchmarking of llm agents: A survey. In *Proceedings of the 31st ACM SIGKDD Conference on Knowledge Discovery and Data Mining V. 2*, pp. 6129–6139, 2025.
- David Mueller, Mark Dredze, and Nicholas Andrews. Multi-task transfer matters during instruction-tuning. In Lun-Wei Ku, Andre Martins, and Vivek Srikumar (eds.), *Findings of the Association for Computational Linguistics: ACL 2024*, pp. 14880–14891, Bangkok, Thailand, August 2024. Association for Computational Linguistics. doi: 10.18653/v1/2024.findings-acl.883. URL <https://aclanthology.org/2024.findings-acl.883/>.
- Shikhar Murty, Hao Zhu, Dzmitry Bahdanau, and Christopher D Manning. Nnetnav: Unsupervised learning of browser agents through environment interaction in the wild. *arXiv preprint arXiv:2410.02907*, 2024.
- Reiichiro Nakano, Jacob Hilton, Suchir Balaji, Jeff Wu, Long Ouyang, Christina Kim, Christopher Hesse, Shantanu Jain, Vineet Kosaraju, William Saunders, et al. Webgpt: Browser-assisted question-answering with human feedback. *arXiv preprint arXiv:2112.09332*, 2021.
- Erik Nijkamp, Bo Pang, Hiroaki Hayashi, Lifu Tu, Huan Wang, Yingbo Zhou, Silvio Savarese, and Caiming Xiong. Codegen: An open large language model for code with multi-turn program synthesis. *ICLR*, 2023.
- Liangbo Ning, Ziran Liang, Zhuohang Jiang, Haohao Qu, Yujuan Ding, Wenqi Fan, Xiao-yong Wei, Shanru Lin, Hui Liu, Philip S Yu, et al. A survey of webagents: Towards next-generation ai agents for web automation with large foundation models. In *Proceedings of the 31st ACM SIGKDD Conference on Knowledge Discovery and Data Mining V. 2*, pp. 6140–6150, 2025.

- Tianyue Ou, Frank F. Xu, Aman Madaan, Jiarui Liu, Robert Lo, Abishek Sridhar, Sudipta Sen-gupta, Dan Roth, Graham Neubig, and Shuyan Zhou. Synatra: Turning indirect knowledge into direct demonstrations for computer agents at scale. In *Conference on Neural Information Pro-cessing Systems (NeurIPS)*, Vancouver, BC, December 2024. URL <https://arxiv.org/abs/2409.15637>.
- Jiayi Pan, Xingyao Wang, Graham Neubig, Navdeep Jaitly, Heng Ji, Alane Suhr, and Yizhe Zhang. Training software engineering agents and verifiers with SWE-gym. In *Forty-second International Conference on Machine Learning*, 2025. URL <https://openreview.net/forum?id=Cq1BNvHx74>.
- Amandalynne Paullada, Inioluwa Deborah Raji, Emily M Bender, Emily Denton, and Alex Hanna. Data and its (dis) contents: A survey of dataset development and use in machine learning research. *Patterns*, 2(11), 2021.
- I Made Putrama and Péter Martinek. Heterogeneous data integration: Challenges and opportu-nities. *Data in Brief*, 56:110853, 2024. ISSN 2352-3409. doi: <https://doi.org/10.1016/j.dib.2024.110853>. URL <https://www.sciencedirect.com/science/article/pii/S2352340924008175>.
- Qwen Team. Qwen2.5: A party of foundation models, September 2024. URL <https://qwenlm.github.io/blog/qwen2.5/>.
- Pranav Rajpurkar, Jian Zhang, Konstantin Lopyrev, and Percy Liang. SQuAD: 100,000+ questions for machine comprehension of text. In *Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing*, pp. 2383–2392, Austin, Texas, November 2016. Association for Computational Linguistics. doi: 10.18653/v1/D16-1264. URL <https://aclanthology.org/D16-1264>.
- Christopher Rawles, Alice Li, Daniel Rodriguez, Oriana Riva, and Timothy Lillicrap. An-droidinthewild: A large-scale dataset for android device control. *Advances in Neural Information Processing Systems*, 36:59708–59728, 2023.
- Timo Schick, Jane Dwivedi-Yu, Roberto Dessì, Roberta Raileanu, Maria Lomeli, Eric Hambro, Luke Zettlemoyer, Nicola Cancedda, and Thomas Scialom. Toolformer: Language models can teach themselves to use tools. *Advances in Neural Information Processing Systems*, 36:68539–68551, 2023.
- Yifan Song, Weimin Xiong, Xiutian Zhao, Dawei Zhu, Wenhao Wu, Ke Wang, Cheng Li, Wei Peng, and Sujian Li. AgentBank: Towards generalized LLM agents via fine-tuning on 50000+ inter-action trajectories. In Yaser Al-Onaizan, Mohit Bansal, and Yun-Nung Chen (eds.), *Findings of the Association for Computational Linguistics: EMNLP 2024*, pp. 2124–2141, Miami, Florida, USA, November 2024. Association for Computational Linguistics. doi: 10.18653/v1/2024.findings-emnlp.116. URL <https://aclanthology.org/2024.findings-emnlp.116/>.
- Guanzhi Wang, Yuqi Xie, Yunfan Jiang, Ajay Mandlekar, Chaowei Xiao, Yuke Zhu, Linxi Fan, and Anima Anandkumar. Voyager: An open-ended embodied agent with large language mod-els. *Transactions on Machine Learning Research*, 2024a. ISSN 2835-8856. URL <https://openreview.net/forum?id=ehfRiF0R3a>.
- Xingyao Wang, Yangyi Chen, Lifan Yuan, Yizhe Zhang, Yunzhu Li, Hao Peng, and Heng Ji. Exe-cutable code actions elicit better llm agents. In *Forty-first International Conference on Machine Learning*, 2024b.
- Xingyao Wang, Boxuan Li, Yufan Song, Frank F. Xu, Xiangru Tang, Mingchen Zhuge, Jiayi Pan, Yueqi Song, Bowen Li, Jaskirat Singh, Hoang H. Tran, Fuqiang Li, Ren Ma, Mingzhang Zheng, Bill Qian, Yanjun Shao, Niklas Muennighoff, Yizhe Zhang, Binyuan Hui, Junyang Lin, Robert Brennan, Hao Peng, Heng Ji, and Graham Neubig. Openhands: An open platform for AI soft-ware developers as generalist agents. In *The Thirteenth International Conference on Learning Representations*, 2025. URL <https://openreview.net/forum?id=OJd3ayDDoF>.

- Zhiheng Xi, Yiwen Ding, Wenxiang Chen, Boyang Hong, Honglin Guo, Junzhe Wang, Xin Guo, Dingwen Yang, Chenyang Liao, Wei He, Songyang Gao, Lu Chen, Rui Zheng, Yicheng Zou, Tao Gui, Qi Zhang, Xipeng Qiu, Xuanjing Huang, Zuxuan Wu, and Yu-Gang Jiang. Agent-Gym: Evaluating and training large language model-based agents across diverse environments. In Wanxiang Che, Joyce Nabende, Ekaterina Shutova, and Mohammad Taher Pilehvar (eds.), *Proceedings of the 63rd Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pp. 27914–27961, Vienna, Austria, July 2025. Association for Computational Linguistics. ISBN 979-8-89176-251-0. doi: 10.18653/v1/2025.acl-long.1355. URL <https://aclanthology.org/2025.acl-long.1355/>.
- Kevin Xu, Yeganeh Kordi, Tanay Nayak, Adi Asija, Yizhong Wang, Kate Sanders, Adam Byerly, Jingyu Zhang, Benjamin Van Durme, and Daniel Khashabi. Tur [k] ingbench: A challenge benchmark for web agents. *arXiv preprint arXiv:2403.11905*, 2024a.
- Yiheng Xu, Dunjie Lu, Zhennan Shen, Junli Wang, Zekun Wang, Yuchen Mao, Caiming Xiong, and Tao Yu. Agenttrek: Agent trajectory synthesis via guiding replay with web tutorials. *arXiv preprint arXiv:2412.09605*, 2024b.
- An Yang, Anfeng Li, Baosong Yang, Beichen Zhang, Binyuan Hui, Bo Zheng, Bowen Yu, Chang Gao, Chengen Huang, Chenxu Lv, et al. Qwen3 technical report. *arXiv preprint arXiv:2505.09388*, 2025a.
- John Yang, Carlos E Jimenez, Alexander Wettig, Kilian Lieret, Shunyu Yao, Karthik Narasimhan, and Ofir Press. Swe-agent: Agent-computer interfaces enable automated software engineering. *Advances in Neural Information Processing Systems*, 37:50528–50652, 2024.
- John Yang, Kilian Leret, Carlos E Jimenez, Alexander Wettig, Kabir Khandpur, Yanzhe Zhang, Binyuan Hui, Ofir Press, Ludwig Schmidt, and Diyi Yang. Swe-smith: Scaling data for software engineering agents. *arXiv preprint arXiv:2504.21798*, 2025b.
- Shunyu Yao, Howard Chen, John Yang, and Karthik Narasimhan. Webshop: Towards scalable real-world web interaction with grounded language agents. *Advances in Neural Information Processing Systems*, 35:20744–20757, 2022a.
- Shunyu Yao, Jeffrey Zhao, Dian Yu, Nan Du, Izhak Shafran, Karthik R Narasimhan, and Yuan Cao. React: Synergizing reasoning and acting in language models. In *The eleventh international conference on learning representations*, 2022b.
- Aohan Zeng, Mingdao Liu, Rui Lu, Bowen Wang, Xiao Liu, Yuxiao Dong, and Jie Tang. Agenttuning: Enabling generalized agent abilities for llms. *arXiv preprint arXiv:2310.12823*, 2023.
- Daochen Zha, Zaid Pervaiz Bhat, Kwei-Herng Lai, Fan Yang, Zhimeng Jiang, Shaochen Zhong, and Xia Hu. Data-centric artificial intelligence: A survey. *ACM Computing Surveys*, 57(5):1–42, 2025.
- Jianguo Zhang, Tian Lan, Rithesh Murthy, Zhiwei Liu, Weiran Yao, Ming Zhu, Juntao Tan, Thai Hoang, Zuxin Liu, Liangwei Yang, et al. Agentohana: Design unified data and training pipeline for effective agent learning. *arXiv preprint arXiv:2402.15506*, 2024.
- Jianguo Zhang, Tian Lan, Ming Zhu, Zuxin Liu, Thai Quoc Hoang, Shirley Kokane, Weiran Yao, Juntao Tan, Akshara Prabhakar, Haolin Chen, Zhiwei Liu, Yihao Feng, Tulika Manoj Awalganekar, Rithesh R N, Zeyuan Chen, Ran Xu, Juan Carlos Niebles, Shelby Heinecke, Huan Wang, Silvio Savarese, and Caiming Xiong. xLAM: A family of large action models to empower AI agent systems. In Luis Chiruzzo, Alan Ritter, and Lu Wang (eds.), *Proceedings of the 2025 Conference of the Nations of the Americas Chapter of the Association for Computational Linguistics: Human Language Technologies (Volume 1: Long Papers)*, pp. 11583–11597, Albuquerque, New Mexico, April 2025. Association for Computational Linguistics. ISBN 979-8-89176-189-6. doi: 10.18653/v1/2025.naacl-long.578. URL <https://aclanthology.org/2025.naacl-long.578/>.

Tianyu Zheng, Ge Zhang, Tianhao Shen, Xueling Liu, Bill Yuchen Lin, Jie Fu, Wenhui Chen, and Xiang Yue. OpenCodeInterpreter: Integrating code generation with execution and refinement. In Lun-Wei Ku, Andre Martins, and Vivek Srikumar (eds.), *Findings of the Association for Computational Linguistics: ACL 2024*, pp. 12834–12859, Bangkok, Thailand, August 2024a. Association for Computational Linguistics. doi: 10.18653/v1/2024.findings-acl.762. URL <https://aclanthology.org/2024.findings-acl.762/>.

Yaowei Zheng, Richong Zhang, Junhao Zhang, Yanhan Ye, Zheyang Luo, Zhangchi Feng, and Yongqiang Ma. Llamafactory: Unified efficient fine-tuning of 100+ language models. In *Proceedings of the 62nd Annual Meeting of the Association for Computational Linguistics (Volume 3: System Demonstrations)*, Bangkok, Thailand, 2024b. Association for Computational Linguistics. URL <http://arxiv.org/abs/2403.13372>.

Shuyan Zhou, Frank F. Xu, Hao Zhu, Xuhui Zhou, Robert Lo, Abishek Sridhar, Xianyi Cheng, Tianyue Ou, Yonatan Bisk, Daniel Fried, Uri Alon, and Graham Neubig. Webarena: A realistic web environment for building autonomous agents. In *The Twelfth International Conference on Learning Representations*, 2024. URL <https://openreview.net/forum?id=oKn9c6ytLx>.

A USE OF LLMs

We used LLMs to aid and polish writing for style and presentation.

Specifically, LLMs were employed to:

- polish wording, tighten paragraphs, and improve clarity/flow;
- improve latex presentation (e.g., table/figure captions)

B DATA SAMPLING FOR BALANCED TRAINING

To balance domains and reduce over-represented sources, we resample each dataset with a per-dataset multiplier w_d . For dataset d with n_d raw trajectories, we draw $m_d = \lceil w_d n_d \rceil$ examples per epoch; if $w_d < 1$ we sample without replacement (downsample), and if $w_d > 1$ we sample with replacement (upsample). This yields an effective mixture proportional to w_d across datasets (and therefore across domains), while keeping the overall epoch size stable.

Table 9: Per-dataset sampling multipliers w_d . $w_d < 1$ indicates downsampling; $w_d > 1$ indicates upsampling.

Dataset	w_d	Direction
agenttuning_alfworld	2	up
agenttuning_db	2	up
agenttuning_kg	2	up
agenttuning_mind2web	2	up
agenttuning_os	2	up
agenttuning_webshop	2	up
code_feedback	0.1	down
codeactinstruct	1	neutral
go-browse-wa	1	neutral
mind2web	1	neutral
nebius_SWE-agent-trajectories	1	neutral
nnetnav-live	1	neutral
nnetnav-wa	1	neutral
openhands	1	neutral
orca.agentinstruct	0.001	down
swe-gym.openhands.sampled.trajectories	3	up
swe-smith	1	neutral
synatra	0.01	down

In practice, we fix a random seed for reproducibility and shuffle the union of sampled examples across datasets each epoch. This scheme targets a more balanced distribution across coding, SWE, tool-use, and web-browsing sources by attenuating very large corpora (e.g., `orca_agentinstruct` at $w_d=0.001$) and amplifying under-represented ones (e.g., `swe-gym-openhands-sampled-trajectories` at $w_d=3$).

B.1 DOMAIN-SPECIFIC DATA FILTERING

Beyond balanced sampling, we apply domain-specific filtering to optimize training effectiveness for each agent framework based on their evaluation focus and capabilities.

OpenHands and SWE-Agent Training Data. For OpenHands CodeActAgent and SWE-Agent, which are primarily evaluated on coding and software engineering tasks (SWE-Bench, AgentBench OS, and GAIA), we use only the *non-web* portion of the ADP training corpus. This includes datasets focused on code generation, software engineering, general agent instruction following, and API/tool usage. Specifically, we exclude web browsing datasets Mind2Web, Go-Browse, NNetNav, and Synatra to avoid potential interference from web-specific interaction patterns that are not applicable to command-line and coding environments.

AgentLab Training Data. For AgentLab, which is designed for web browsing tasks and we evaluated exclusively it on WebArena, we use only the *web* portion of the ADP training corpus. This includes datasets focused on web navigation, browser-based task completion, and web-specific agent instruction following (Mind2Web, Go-Browse, NNetNav, and Synatra). We exclude coding and software engineering datasets to ensure the model is optimized for web browsing patterns and UI element interaction without dilution from less compatible domains.